

# Photon Bolt - Used Open Source and Third-Party Software

Photon Bolt is built on top of the Photon .NET Client and includes all of the open source software (OSS) used by it. You can check that list at [this link](#).

In addition, the following OSS or third-party assets are used:

## Core SDK Package

Here we list what's used in the Photon Bolt core SDK itself without extra optional demos.

### Protocol Buffers (protobuf-net)

URL: <https://github.com/protobuf-net/protobuf-net>

Used for serialization of all Bolt Editor Data, which includes all state description in order to store the data using a binary format.

#### License

The core Protocol Buffers technology is provided courtesy of Google. At the time of writing, this is released under the BSD license. Full details can be found here:

<http://code.google.com/p/protobuf/>

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## NewtonSoft.Json

URL: <https://www.newtonsoft.com/json>

Used to serialize/deserialize Bolt project (state, commands, events, objects) data into a JSON format.

### License

The MIT License (MIT)

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## Demos

Demo scenes included in the package use some assets from the Unity Asset Store or elsewhere, we list those here. For the "[Advanced Tutorial](#)", all of the art we are using in this tutorial has either been produced with, provided by or run through [PolyWorld: Woodland Low Poly Toolkit](#).

The other assets used in the demos are:

## Typogenic

URL: <https://github.com/Chman/Typogenic>

License: zlib License (<https://github.com/Chman/Typogenic/blob/master/LICENSE.txt>)

## Animated Characters 1

URL: <https://www.kenney.nl/assets/animated-characters>

License: <https://creativecommons.org/publicdomain/zero/1.0/>

## **Ethan Model**

URL:

<https://assetstore.unity.com/packages/essentials/asset-packs/standard-assets-for-unity-2018-4-32351>

License: [https://unity3d.com/legal/as\\_terms](https://unity3d.com/legal/as_terms)

## **Space Robot Kyle**

URL: <https://assetstore.unity.com/packages/3d/characters/robots/space-robot-kyle-4696>

License: [https://unity3d.com/legal/as\\_terms](https://unity3d.com/legal/as_terms)

## **Network Lobby**

URL: not available anymore

License: [https://unity3d.com/legal/as\\_terms](https://unity3d.com/legal/as_terms)